SUPER GRANDS WORLD GAMES

ELIMINATIONS - Registration

- **<u>OUALIFICATIONS</u>**: In order to be eligible for a Super Grands (SG) division, you must be ranked (seeded) as one of the top five (5) players in any of the NBL Conferences in the final rankings (www.nblskil.com appearing after October 1, 2013); OR, you may register and compete in the division as a wild card seed (no ranking). You can compete in any division, but you can only enter once per division no matter how many seeds you have.
- 2. **<u>RANKINGS ERRORS</u>**: If you fail to verify or correct your NBL ranking points by point chart by September 30 (or within 7 days of the last NBL tournament you attend in October) and then find an error in your points that you want corrected for SG seeding you will be charged \$25 to have each rankings error corrected despite whose fault the error was. However, errors in other players points that affect your rankings will be corrected after the September 30 deadline without charge to you. Corrections to rankings for SG seeding made after the SG pre-registration deadline of November 21 will cost \$50 per correction and will only be made if the correction can still be verified and will cost \$50 no matter whose fault the error was
- 3. WILD CARD SEEDING: If you are not NBL ranked, but register as a wild card (WC) in a division, you will be run off in preliminary play which will take place immediately prior to the division you're entering and in that same ring. Players (WC and seeded) of any given title division will need to show up to their ring at their scheduled time (see daily schedule pages). Only the first place (WC) winner of each of the divisional WC run-offs earns a seed to advance to the SG divisional eliminations in their respective division. This (WC) winner has, in effect, earned a position that is equivalent to a fifth (5th) place seed in competition thereafter.
- <u>AGE</u>: You must compete at the age you were on January 1, 2013 at 12:01 a.m. (exceptions for those turning 18, 35 or 45 during the year: see SKITA V.B.4). The NBL must receive a valid certified (no photocopies) birth certificate or valid driver's license or valid passport sent to our offices or presented upon final registration at the SG despite your age. Once the NBL has verified your age or has received a certified birth certificate or notarization of same, it may not be required again in the future, as long as you pre-register and we have it recorded. If you fail to provide positive proof of age by the SG, you will be required to pay a non-refundable \$50 processing fee and sign a "Verification of Age Statement" and will be required to send us positive proof of age by certified mail to the NBL offices postmarked within fifteen (15) days from the last day of the tournament. If NBL doesn't receive the positive proof by this date then you may lose whatever placement you took in your world title division and any other titles for the year and be subject to suspension from future NBL/SKIL events and/or subject to an increased fine of \$100 or more by the next SG
- 5. WEIGH IN: You must weigh in (if there is a choice of weight divisions) and meet the weight of the division you are ranked in or that you wish to enter in as a wild card. This includes all ages for point and continuous sparring. You can only weigh-in and compete in one weight class. Weigh-in is open during all registration hours (see daily schedule pages).
- MUSICAL DIVISIONS: All musical forms and weapons divisions that are labed as "choreographed" MUST be performed to the rhythm (various beats) of the music without the use of sound effects for the choreography requirement. (See "Rules at a Glance" #10 page 25 in this brochure - This supercedes SKITA 8/99). The musical sound system is provided, as is the person who runs it. If you are using music you MUST turn in a separate compact disc (CD) for each and every musical division that you are competing in, upon registering at the tournament. Only CD's are acceptable (MP3 discs should work but are not guaranteed and are not allowed for NBL Grand Finale competition) (A CD player that will be used in the rings will be available at registration. It is the players' responsibility to ask to test their CD if they have concerns about their CD's usability). You will not receive your entry wristband without submitting the CD's that you intend to use. You are also responsible to bring any duplicate CD's to use for practicing and to bring an appropriate duplicate CD to your division in case your original CD is misplaced or gets damaged (You will be allowed to use an iPod as a replacement with a \$25 penalty fee). After the division ends, you can pick up your originally submitted CD from the person running the CD player. If you advance to the NBL Grand Finale you must bring your CD (no MP3) to the statistics table before you will be given your backstage pass into the Grand Finale to compete. All CD's must have the player's name and division number written on, or printed on a label and attached to the top of the CD that is to be played. Please try to supply your CD in paper jacket or thin case. The music may be recorded more than once on the CD in case something happens to the first recorded copy
- BREAKING DIVISIONS: All players with breaking divisions held on 7. Thursday (12/26) must unload and place their materials into Ring 4 on Thursday between the hours of 5:00 to 7:00pm. NO materials can be unloaded before or after that time without penalty of a \$50 fine.



HOW TO FILL IN A PLAYER CARD

Read below or go to www.nblskil.com and refer to tutorial • FRONT SIDE: Carefully cut out the appropriate card from the center spread (form or sparring card). Fill in numbers one (1) through six (6) on each and every card including your team and coaches' full name (if you are on a team) - no exceptions. Fill in your instructor's full name and school that you can legitimaly claim for the division that you are competing in. You MUST fill in your division number correctly. Fill in up to your three (3) highest NBL rankings in both National (Nat) and Regional (Reg) Conferences (No more than 3) for the division you are entering, or check wild card ($\sqrt{}$) if you do not have an NBL ranking for your division. IMPORTANT - If you do not fill in your rankings you will not be seeded. • BACK SIDE: It is necessary to fill in the entire back side of only one card. It must be the card for the division with the lowest SG division number (AMI low-

est division number if doing AMI) that you're entering. You must fill in the blanks for instructor, school and school address with your present instructor and present school on that card. DO NOT use your sponsor's team or coach's name and/or address. For all other cards, either fill them out in their entirety or write in very large letters over the top of the boxes on the back of those cards with the division number of the first card you filled out (that has the lowest division number) so we know which card we can find your info on. However, on all those cards you must print your name at the top of the backside and sign the Waiver form at bottom.

120 DIVISIONS

BLACK BELT ONLY: (except Contemporary SD, Breaking, Junior Teams, Junior Point and Junior Continuous Sparring allow any rank).

You may compete in as many divisions listed below that you are ranked in (or want to try for a wild card position), but if you are competing in one division when your other division is called, then you run the unlikely risk of being disqualified. Every effort will be made to ensure that no one misses any of their divisions. Players over 35 years of age can enter in 18+ and 35+ divisions. Players over 45 years of age can enter 18+, 35+ and 45+ divisions. Remember you must compete at the age you were on January 1, 2013 at 12:01 a.m.) = Day of the week held and ring number. FA = First Available Ring

TRADITIONAL FORMS CONTEMPORARY eled contemporary allows creative and N-59 N-60 (Th-6) 17-(Th-6) 18+ (m/f) (m/f) (Note: A division labe (Note: A division open musical) N-1 (Su-10) N-2 (Su-10) N-3 (Su-10) N-4 (Su-10) N-5 (Mo-1) N-6 (Sa-1) N-7 (Mo-1) N-8 (Su-10) N-9 (Sa-10) N-9 (Sa-10) N-10 (Su-3) Hard Creative Hard Creative Hard Creative Hard Creative BREAKING (*Note: N-61 and N-62 players can be of any rank*) N-61 (Th-2/6) 17- Open N-62 (Th-2/6) 18+ Open (m/f) (m/f) Hard Choreo Musical Hard Choreo Musical Hard Choreo Musical Hard Open Musical Soft Open SPARRING POINT (Note: N-63 to N-75 car cannot wear belt) (No L nk hut under hlackhelts o IV-75 can be any rank, but ui belt) (No UBB in N-76 to N-94) (Su-3) (Su-3) (Su-3) (Mo-1) (Mo-2)
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N-10 N-11 Hard Creative Hard Creative kilo (25-) (30-) (40-) (40-) (45-) (55-) (55-) (55-) (55-) (55-) 11-Hard Creative Hard Choreo Musical Hard Choreo Musical Hard Choreo Musical N-64 N-65 N-66 N-67 N-68 Light Middle Heavy Light Middle N-12 N-13 N-14 (Fr-5) (Fr-5) (Fr-7) (Fr-7) (Fr-8) (Fr-8) (Fr-8) (Fr-6) (Fr-7) (Sa-FA) (Sa-FA) (Sa-FA) (Sa-7) (Sa-7) N-15 N-16 (Su-1) (Mo-10) (Sa-10) (Mo-2) (Su-1) (Su-1) Heavy Light Middle Heavy Feather N-17 N-18 N-19 Soft Contemporary Hard Creative Hard Contemporary N-69 N-70 N-71 N-72 N-73 N-74 N-75 N-76 N-77 N-78 N-79 N-80 Hard Contemporar TRADITIONAL Light N-21 N-22 N-23 N-24 (Sa-4) (Sa-4) (Sa-4) (Fr-9) (Fr-9) (Su-5) (Su-5) (Su-5) (Su-5) (Su-5) (Su-4) (Fr-9) (Su-2) (Su-2) (Su-4) (Su-4) (Su-4) (Su-4) 11- Japanese/Okinawan 12-14 Japanese/Okinawan 15-17 Japanese/Okinawan 11- Kenpo/Kajukenbo Fly Feather Light Lt. Middle Middle Lt. Heavy Heavy Sup. Hvy. Fly Feather Light ghts (57-) (63-) (69-) (79-) (84-) (91-) (55-) (60-) (65-) (65-) (65+) (79-) (91-) (91-) (m/f) (m/f) (m/f) (m/f) (m/f) (m/f) (m/f) (m/f) (m/f) 125.4-138.6-151.8-162.8-173.8-184.8-200.2-200.2+ 121-132-143-143+ 151.8-173.8-200.2-200.2+ N-25 N-26 N-27 N-28 N-29 Kenpo/Kajukenbo Kenpo/Kajukenbo Korean Korean Korean 12-14 15-17 11-12-14 15-17 18+ 18+ 18+ 18+ 18+ 18+ 18+ 18+ 35+ 45+ N-81 N-82 N-83 N-84 N-85 (Sa-9) (Sa-7) (Sa-5) (Sa-5) (Sa-6) (Sa-6) (Sa-6) (Sa-6) (Sa-6) (Sa-6) (Sa-7) (Sa-5) (Sa-6) (Sa-7) (S Japanese/Okinawan Kenpo/Kajukenbo Korean Chinese (no wushu/Kenpo) Japanese/Okinawan Korean N-30 N-31 N-32 N-33 N-34 N-35 N-36 N-37 N-86 N-87 N-88 N-89 N-90 Light Middle Light Middle Heavy Sup. Hvy. All Weigh Light Heavy Hard Traditional Hard Traditional (m/f) (m/f) N-91 N-92 N-93 N-94 173.8- (79-) 173.8+ (79+) TEAM *eam must be a blackbelt)* Open (Note: One player per N-38 (Th-1) All (m/f) CONTEMPORARY - Hard & Soft Creative -14 Hard & Soft Creative -17 Hard & Soft Creative Hard & Soft Choree Musical 14 Hard & Soft Choree Musical 14 Hard & Soft Creative Hard & Soft Creative 14 Hard & Soft Creative - Hard Creative - CONTINUOUS WEAPONS (Note: N-95 to N kbelt: an be any r UBB in N-Fly Light Middle Heavy Light Middle Heavy Light Middle Heavy Light Middle Heavy Light canno N-95 N-96 N-97 N-98 N-99 N-100 N-101 wear a b. (Su-FA) (Su-8) (Su-7) (Su-7) (Su-7) (Su-7) (Su-8) (Su-8) (Su-8) (Su-8) (Su-9) (Su-8) (Su-9) (Su-8) (Su-9) (Su-7) (Su-9) (Su-8) (Su-7) (Su-8) (Mo-4) (Mo-7) (Mo-7 NU (NO 11-11-11-12-14 12-14 12-14 12-14 12-14 12-17 15-17 15-17 12-14 15-17 12-14 15-17 12-14 15-17 12-14 15-17 12-14 15-17 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12-14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 12+14 N-39 N-40 N-41 (Sa-3) (Sa-3) (Fr-10) (Fr-10) (Fr-10) (Fr-10) (Sa-3) (Fr-9) (Sa-3) (Sa-3) (Sa-3) (Fr-9) (Sa-3) (Sa-3) (Fr-9) (Sa-3) (Fr-10) (Fr-10) (Fr-10) (Fr-10) (Sa-3) (Fr-10) (Fr-10) (Fr-10) (Fr-10) (Fr-10) (Fr-10) (Fr-10) (Fr-10) (Fr-10) (Sa-3) (Sa-3) (Fr-10) (Fr-10) (Fr-10) (Fr-10) (Fr-10) (Sa-3) (Sa-3) (Fr-10) (Fr-10) (Fr-10) (Sa-3) (Sa-3) (Fr-10) (Fr-10) (Sa-3) (Sa (m/f) (m) (m/f) (m/f) (m/f) (f) (25-) (30-) (40-) (40-) (45-) (55-) (55-) (75-) (75-) (55-) (55-) (55-) 12-14 15-17 N-42 N-43 N-44 11-12-14 15-17 17-12-14 15-17 18+ 18+ 18+ 18+ 18+ 35+ N-45 N-46 N-47 N-48 N-49 N-50 N-51 N-52 N-102 N-103 N-104 N-105 N-106 (f) (m) (m/f) (f) (m/f) Hard Creative Hard Choreo Musical Soft Open Hard Creative Hard Contemporary N-107 N-108 N-109 N-110 N-111 N-112 N-113 N-114 N-115 N-116 Feather Light Lt. Middle Lt. Heavy Heavy Sup. Hvy. TRADITIONAL 11- Hard Traditional 12-14 Hard Traditional 15-17 Hard Traditione' 18+ Hard (63-) (69-) (74-) (79-) (84-) (91-) (91+) (60-) (60+) (Sa-2) (Sa-2) (Sa-2) (Su-6) N-53 N-54 (m/f) (m/f) (m/f) (m/f) N-55 N-56 SELF DEFENSE (Note: N-57 and N-58 can be of any rank) CONTEMPORARY Feather Light TEAM 17- Choreographed Fight 18+ Choreographed Fight N-57 N-58 (Th-1) (Th-1) (Note: N-117 and N-118 p ers can be of anv rank) (m/f) (m/f) d N-118 players can be of a 9-11, 12-14, 15-17 9-11, 12-14, 15-17 18+, 18+, 18+ 18+ (m), 18+ (f), 35+ (m) N-117 N-118 N-119 N-120 (Th-9) (Th-7) (Fr-4) (Fr-4) (m) (f) (m)

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